



# Civilization Revolution Ultimate Technology Chart plus "rare" tables p2

Tech jumping: You need all but 1 prerequisite tech to jump. Cost is base+prereq-10 & you must be able to complete jump in 10 turns or less at your current research rate.

Oxford University gives you one tech that is two levels above your highest tech for which you have completed all prereqs and the prereqs of the prereqs at the time the university is completed.

